Newsletter

GREEEN: GAMES, RESOURCES, ENVIRONMENT, ENTREPRENEURSHIP, AND EDUCATION NETWORK

Project acronym: GREEEN



THE GENERAL AIM

of the GREEEN project: is to build capacities that successfully address local and regional environmental, social and educational issues.

COORDINATOR:

Eco Logic, The Republic of Macedonia

PARTNER ORGANIZATIONS:

SYNTHESIS CENTER FOR RESEARCH AND EDUCATION LIMITED, Cyprus

CENTRO PER LO SVILUPPO CREATIVO DANILO DOLCI, Italy

Sprijin si Dezvoltare, Romania

SSOU "Dimitrie Chupovski" The Republic of Macedonia

















ACTIVITIES

Eco-competition with 20 site Eco-interventions

Across different locations, participants have launched creative eco-interventions that have made a real difference in their communities. From planting native gardens to organizing clean-up events, the impact is already being felt!



Online comic/graphic book series "The Green Monster Stories"

The eco-adventures of the Green Monster will engage young minds with fun, action-packed narratives centered on environmental protection.





8 entrepreneurial projects undertaken by national teams consisting of teachers and pupils

These projects give students hands-on experience in launching green businesses.





Eco-entrepreneurial curriculum for high-school students

The curriculum will offer capacity building for school childrenthat centers on skills like problem solving, critical thinking, comprehensive and persuasive communication, collaboration, peer and group management, social participation and design.

8 modules of 10 online lessons in Natural Sciences, Social Sciences, Technology and Art

Each module contains lessons designed to be engaging and educational for students of primary and secondary schools.



Online journal (a series of 100+ online contents on the topics of environmental issues and entrepreneurship created by teachers and school children.

Has been published over 100 articles created by teachers and students on pressing environmental issues and entrepreneurship. These resources are free to access and offer a wealth of knowledge for educators and environmental advocates.



A series of extracurricular activities inSocial Sciences, Natural Sciences, Technology and Art created by teachers and pupils "Out and Learn"

These activities will provide opportunities for students to develop skills, explore new interests, and build relationships outside of the classroom.

